

## Bat, Shadowhunter

CR 1

TN Medium Animal

**Initiative:** +4; **Senses:** Darkvision 60 ft., Low-light vision

### Defense

**AC:** 16, **Flat-Footed:** 12, **Touch:** 14

(+4 DEX, +2 natural)

**HP:** 13 (2d8+4)

**DR:** None

**Fort:** +5, **Ref:** +7, **Will:** +1

**SR:** None

**Resistances:** None

**Immunities:** None

**Defensive Abilities:** None

### Offense

**Speed:** 10 ft., fly 40 ft. (Good)

**Melee:** Tail Slash +5 (1d6+1)

**Special Abilities:** None

### Statistics

**STR** 13 (+1)

**DEX** 18 (+4)

**CON** 14 (+2)

**INT** 2 (-4)

**WIS** 13 (+1)

**CHA** 11 (+0)

**Base Attack** +1; **Grapple** +2; **Space/Reach** 5 ft. / 5 ft.

**Armor Check Penalty:** -0 (-0 armor, -0 shield)

**Feats:** Flyby Attack<sup>B</sup>, Weapon Finesse

**Skills:** Hide +9 (+5 ranks, +4 dex)

**Languages:** None

**SQ:** Dark Assassin

**Combat Gear:** None

**Other Gear:** None

### Flavor

**Environment:** Underground

**Organization:** Solitary, pair, colony (5d10)

**Treasure:** None

*A large bat, nearly the size of a grown man, flits from shadow to shadow. A long whip-like tail trails behind it.*

Shadowhunter bats are bred by various races (notably the drow) as either sentries or cheap assassins. Unlike most bats, shadowhunter bats are carnivorous and will go to great lengths to dine on the flesh of halflings and elves. In battle, shadowhunter bats typically perform flyby attacks, quickly attacking and then fleeing back into the shadows to hide from their quarry.

While they show no great intelligence, a properly trained shadowhunter bat is capable of understanding orders (typically no more than a sentence or two) given in undercommon. Training a bat in this way requires several months of time and costs roughly three-hundred gold pieces.

### Ability Information

**Dark Assassin (Ex):** When fighting in dim light or darkness, a shadowhunter bat gains a +2 bonus to attack and damage rolls.

### Lore

A successful knowledge (nature) check will reveal the following information about a shadowhunter bat:

- DC 12 This is a shadowhunter bat, a rare type of subterranean bat that is used by the drow as cheap and easily replicable sentries. This reveals all animal traits.
- DC 17 Shadowhunter bats are trained from birth to fight against opponents in the darkness and they gain advantages when fighting in such conditions.